

Figure Three. This uses an EASLM in which the inverse (-ve) image has to be loaded in a separate operation.

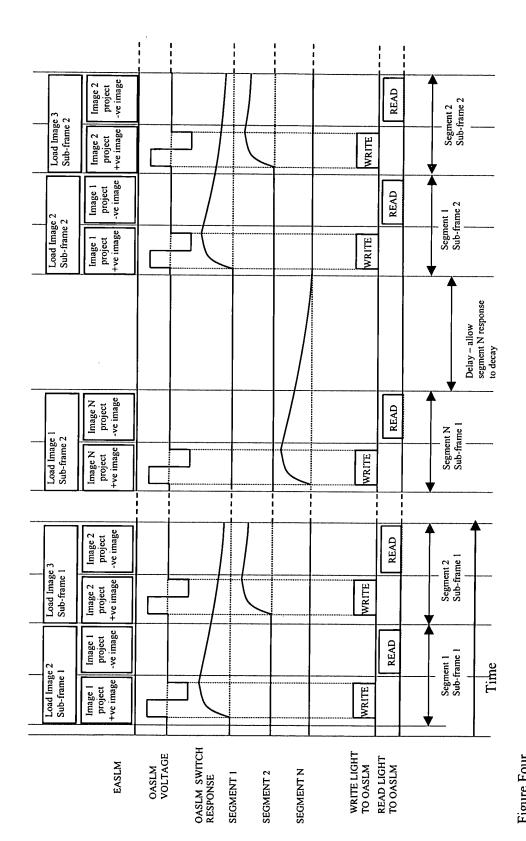


Figure Four.
This uses an EASLM in which the positive (+ve) and inverse (-ve) images are loaded together while the previous image is being displayed.

